ELIS

ELIS MENEZES ◆ SCUM TECHIE

MOTIVATIONS: +Adventure • +Artistic Expression • +Hedonism
LANGUAGES: English • Portuguese
EGO TRAITS: Allies (Scum Tribe)
BACKGROUND: Indenture
CAREER: Techie
INTEREST: Jack-of-All-Trades
FACTION: Scum
GENDER: Female
SEX: Female
MUSE: Xabi

DAMAGE TAKEN [SPENT]	WOUNDS TAKEN [SPENT]	[SPENT]	[SPENT]
0 ↑2	0	0	2
INSIGHT [COG, INT]	MOXIE [SAV, WIL, REP]	VIGOR [REF, SOM]	FLEX
6	30	45	1
WOUND THRESHOLD	DURABILITY	DEATH RATING	EGO FLEX

Movement Rate: Movement Rate: Walker 4/20
Ware: Biomods, Cortical Stack, ↑GP Electrical Sense, ↑MP Enhanced Pheromones, ↑MP Mind Amp, Mesh Inserts

SPLICER BIOMORPH

APTITUDES & DERIVED STATS

COG	INT	REF	SAV	SOM	WIL
20 60	10 30	15 45	20 60	10 30	15 45

Initiative: **5** • Lucidity: **30** • Trauma Threshold: **6** • Insanity Rating: **60**

REPUTATION

@-rep 50	f-rep 25	i-rep 20	x-rep 20
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ARMOR
4/10
ENERGY / KINETIC
RATING

GEAR

Criminal Pack	Comp/GP
Anonymizer	Min/1
Armor Vest (Light) AV 4/10, Concealable	Min/1
Fake Ego ID	Maj/R/3
Medium Pistol Firearm DV 2d10, SA/BF/FA, Ammo 15 + 1, Range 30	Min/R/1
Smart Clothing	Min/1
TacNet App	Mod/2
VPN App	Min/1

Techie Pack	Comp/GP
Automech	Mod/2
Electrical Sense	Min/1
Fixer Swarm	Mod/2
Medium Fabber	Mod/2
Tools (Kit)	Min/1
Utilitool	Min/1

Techie Pack Mods	Comp/GP
Hither (5 doses)	Min/1

SKILLS

Skill	Total
Fray	50
Free Fall	55
Guns	50
Hardware: Electronics	70
Hardware: Groundcraft	55
Hardware: Robotics	65
Infosec	65
Interface	60
Kinesics	40
Know: Engineering	80
Know: Gatecrashing	40

Skill	Total
Know: Habitat Ops	50
Know: Nanotechnology	80
Know: Night Clubs	50
Know: Scum	50
Know: Synthmorphs	40
Perceive	50
Persuade	45 ↑55
Program	60
Provoke	40 ↑50
Research	30

This piece is totally glitched. Pass the vape.

You died on Earth during the Fall, but your backup made it off-world. You spent years as an infugee in cold storage before being revived and sleeved in a cheap synthetic morph, the cost of which you had to pay off building new habs. Desperate to escape your situation, you volunteered for high-risk, high-pay gatecrashing missions. You survived three. On the last, you discovered relics of a long-dead alien race and were recruited by Firewall. After retiring from gatecrashing, you immersed yourself in scum culture. You're nerd-famous for your nanotech recycler meshcast *GraxaGirl*.

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TRAITS

Allies (Scum Tribe)	A group supports you. Free moderate favor per session.

WARE

Biomods	Standard genetic tweaks for health, faster healing, immunities, and more.
Cortical Stack	Memory diamond storage unit for ego backups.
Electrical Sense	Sense electrical fields w/in 5m.
Enhanced Pheromones	+10⬆ Persuade and Provoke⬆ w/biomorphs of same species.
Mesh Inserts	Cranial computer with wireless transceiver, muse home, and medical sensors.
Mind Amp	Accelerates mind. +2⬆ Insight.

GEAR

Anonymizer	Masks your mesh ID.
Armor Vest (Light)	AV 4/10⬆. Concealable.
Automech	Repair bot.
Fake Ego ID	Forged ID and back history, with its own rep scores.
Fixer Swarm	Repairs 1d10 damage per hour or 1 wound per day for 4 days.
Hither (5 Doses)	Social drug. +10 seduction Provoke, Enhanced Behavior: Aroused (2).
Medium Fabber	Fab medium items.
Smart Clothing	Can change color, texture, and cut. +10 Infiltrate, +30 covered and stationary.
TacNet App	Share tactical data in real-time.
Tools (Kit)	Portable, applies to specific skill.
Utilitool	All-purpose smart-material tool.
VPN App	Creates virtual private network for secure communication.

ATTACKS

Medium Pistol	DV 2d10, SA/BF/FA, Ammo 15 + 1, Range 30	Use Skill: Guns 50
Unarmed	DV 1d6	Use Skill: Melee 10 (defaulting to SOM)

CRIMINAL GUANXI OPS

Amaru ▶ Nine Lives Fixer ▶ A stone professional, but you wish he'd loosen up.

Berk ▶ Infolife Enforcer & Bot Jammer ▶ Wild and fun, but hell is she violent, too.

Pivo ▶ Uplift Scavenger ▶ All business, but fun to geek out about tech with.