





Short (1d6) Short (1d6) Long (full)

DAMAGE TAKEN WOUNDS TAKEN RECHARGE [Per 24 hrs]

[SPENT] [SPENT] [SPENT] [SPENT]

 12 INSIGHT <small>[COG, INT]</small>	 1 MOXIE <small>[SAV, WIL, REP]</small>	 1 VIGOR <small>[REF, SOM]</small>	 3 FLEX
6	30	45	1
WOUND THRESHOLD	DURABILITY	DEATH RATING	EGO FLEX

Movement Rate: Swim 8/32 • Thrust Vector (Gas Jet) 4/12 • Walker 2/8
Ware: 360-Degree Vision, Biomods, Chameleon Skin, Cortical Stack, **TMP** Enhanced Vision, Gills, Mesh Inserts, **TMP** Multi-Tasking, Polarization Vision
Morph Traits: Exotic Morphology (Level 3), **TMP** Indifference (Level 1), Limberness (Level 2), Non-Human Biochemistry (Level 2)
Notes: 8 prehensile arms, Beak Attack (DV 1d10), Ink Attack (use Athletics, blinding, 5-meter area-effect in water/micrograv)

NEO-OCTOPUS UPLIFT

APTITUDES & DERIVED STATS

COG	INT	REF	SAV	SOM	WIL
25 ⁷⁵	15 ⁴⁵	15 ⁴⁵	15 ⁴⁵ 40	15 ⁴⁵	10 ³⁰
Initiative: 6 • Lucidity: 20 • Trauma Threshold: 4 • Insanity Rating: 40					

REPUTATION

@-rep 30	c-rep 25	g-rep 50	i-rep 25
∞ □□□□□□	∞ □□□□□□	∞ □□□□□□	∞ □□□□□□

GEAR

Criminal Pack	Comp/GP
Anonymizer	Min/1
Armor Vest (Light)	Min/1
AV 4/10, Concealable	
Fake Ego ID	Maj/R/3
Medium Pistol Firearm	Min/R/1
DV 2d10, SA/BF/FA,	
Ammo 15 * 1, Range 30	
Smart Clothing	Min/1
TacNet App	Mod/2
VPN App	Min/1

Scavenger Pack	Comp/GP
Breadcrumb System	Min/1
Diamond Axe	Min/1
Disassembly Tools	Mod/2
Guardian Swarm	Mod/2
Nanodetector	Min/1
Orbital Hash	Min/1
Robomule	Mod/2

ARMOR RATING

4/10

ENERGY / KINETIC

SKILLS

Skill	Total
Athletics	👉45
Fray	👉50
Free Fall	👉50
Guns	👉55
Hardware: Aerospace	👉65
Hardware: Demolitions	👉65
Hardware: Industrial	👉80
Infiltrate	👉40 50/70
Infosec	👉50
Interface	👉40
Kinesics	👉40

Skill	Total
Know: Black Markets	👉65
Know: Cartels	👉50
Know: Flight Crew Ops	👉55
Know: Reclaimers	👉45
Know: Scavenging	👉80
Know: TITAN Machines	👉65
Know: Uplift Culture	👉65
Melee	👉50
Perceive	👉50 60
Pilot: Space	👉50
Survival	👉30

PIVO

PIVO ◀ UPLIFT SCAVENGER

MOTIVATIONS: **+Profit** • **+Reclaim Earth** • **+Uplift Rights**

LANGUAGES: **English** • **Spanish** • **Tagalog**

EGO TRAITS: **Enemy (Night Cartel)**

BACKGROUND: **Uplift**

CAREER: **Scavenger**

INTEREST: **Spacer**

FACTION: **Reclaimer**

GENDER: **Male**

SEX: **Male**

MUSE: **Siyokoy**



Yeah, sure, I could bypass the security by squeezing through that drone maintenance door, but I don't want to embarrass you in front of the other vertebrates. I'll just cut it open.

You were spawned in a lab in the Philippines. Less said, the better. You were lucky to make it off-world, signing up with a group of scavengers to get by after the Fall. They all sucked, except for Berk—Berk's solid. So you two split and did your own thing. Your first score was some weird tech that must

have drifted away from the Battle of L4. You tried selling it, but it turned out to be TITAN gear and Firewall busted you. Now you're a sentinel. Handy, because the Eye regularly gives you new fake IDs, keeping you ahead of the Night Cartel—also less said the better—who really want to make Pivo-sashimi.

PIVO

PIVO ◀ UPLIFT SCAVENGER



TRAITS

Enemy (Night Cartel)	Enemy NPC haunts you.
Exotic Morphology (Level 3)	-30 on Integration Tests.
Extra Limbs (8)	+20 to grapple morphs with fewer limbs.
Indifference	-5 to SAV Checks.
Limberness (Level 2)	+20 to escape bonds, fit into small spaces, contort, etc.
Non-Human Biochemistry (Level 2)	-20 to Medicine Tests. Biomorphs only.

WARE

360-Degree Vision	See in all directions at once.
Biomods	Standard genetic tweaks for health, faster healing, immunities, and more.
Chameleon Skin	Change skin color. +10 Infiltrate, +30 still and covered.
Cortical Stack	Memory diamond storage unit for ego backups.
Enhanced Vision	Tetrachromatic vision, better focus. +10 vision Perceive.
Gills	Breathe both air and water.
Mesh Inserts	Cranial computer with wireless transceiver, muse home, and medical sensors.
Multi-Tasking	Focus on 2 things at once. +1 Insight.
Polarization Vision	See polarized light, ignore camo modifiers.

GEAR

Anonymizer	Masks your mesh ID.
Armor Vest (Light)	AV 4/10. Concealable.
Breadcrumb System	Leaves mote trail for meshing/positioning.
Fake Ego ID	Forged ID and back history, with its own rep scores.
Guardian Swarm	Disables other swarms, reduce DUR of both 5/turn.
Nanodetector	Detects nanobots, Exotic Skill: Nanobot Detection 40 (70 w/active swarm).

Orbital Hash	Social drug. Ignore 1 trauma, -10 Know Tests/memory-related COG Checks.
Robomule	Gear-hauling bot.
Smart Clothing	Can change color, texture, and cut. +10 Infiltrate, +30 covered and stationary.
TacNet App	Share tactical data in real-time.
VPN App	Creates virtual private network for secure communication.

ATTACKS

Beak Attack	DV 1d10	Use Skill: Melee 50
Diamond Axe	DV 2d10 + 3, armor-piercing, reach, two-handed	Use Skill: Melee 50
Ink Attack	Blinding, 5-meter area-effect in water/micrograv	Use Skill: Athletics: 45
Medium Pistol	DV 2d10, SA/BF/FA, Ammo 15 + 1, Range 30	Use Skill: Guns 55
Unarmed	DV 1d6	Use Skill: Melee 50

CRIMINAL GUANXI OPS

Amaru ▶ Nine Lives Fixer ▶ He's cool for a biped and has amazing connections.

Berk ▶ Infolife Enforcer & Bot Jammer ▶ Your partner and pal. She's crazy, but she listens to you.

Elis ▶ Scum Techie ▶ Smart but kind of a stoner.

