

Short (1d6) Short (1d6) Long (full) RECHARGE [Per 24 hrs] WOUNDS TAKEN DAMAGE TAKEN [SPENT] [SPENT] [SPENT] MOXIE [SAV, WIL, REP] VIGOR [REF, SOM] INSIGH 10 WOUND THRESHOLD DURABILITY DEATH RATING

Movement Rate: Walker 4/20

Ware: Biomods, Bioweave Armor (+2/+3), Claws, Cortical Stack, TGP Enhanced Hearing, Enhanced Vision, Mesh Inserts, TGP Neurachem, TGP T-Ray Emitter

Morph Traits: Enhanced Behavior (Aggressiveness, Level 2; Cooperation, Level 2), TMP Restricted Behavior (Lying, Level 2)

BIOMORPH

#### APTITUDES & DERIVED STATS

**Soldier Pack** 

COG	INT	REF	SAV	SOM	WIL
15 <sup>45</sup> ↔	20 <sup>60</sup> ↔	20 <del>60</del> ↔	10 <sup>30</sup> ↔	20 <del>60</del>	10 <sup>30</sup> ↔

Initiative: 8 • Lucidity: 20 • Trauma Threshold: 4 • Insanity Rating: 40

#### REPUTATION

**GEAR** Comp/GP

<b>@-rep</b> 30	<b>c-rep</b> 45 <b>0</b> 35	<b>i-rep</b> 50	<b>x-rep</b> 40

Gatecrashing Pack	Comp/GP
Autocook	Min/1
Electronic Rope	Min/1
Healing Spray	Min/1
Medium Pistol Firearm DV 2d10, SA/BF/FA, Ammo 15 + 1, Range 30	Min/R/1
Portable Solarchive	Min/1
Standard Vacsuit AV 8/6	Maj/3
TacNet App	Mod/2

Assault Rifle Railgun DV 2d10 + 2, SA/BF/FA	*
Ammo 90 + 1, Range 15 Armor-Piercing, Long, Tv	*
Grin (5 doses)	Min/1
Meds (5 doses)	Mod/2
Neurachem	Maj/3
Soldier Pack Mods	Comp/GP
Enhanced Hearing	Min/1
T-Ray Emitter	Min/1

Additional Gear TMP	Comp/GP
Guardian Angel Bot	Mod/2

#### SKILLS

			KILLU
	Total	Skill	Total
	₩60	Know: Bot Models	<b>₩</b> :55
	₩80	Know: Extropians	: <b>⊯:4</b> 5
	₩40	Know: Gatecrashing	<b></b>
	₩80	Know: Mercenary Groups	<b></b>
Robotics	<b>₩</b> :55	Know: Security Ops	<b></b>
	₩50	Melee	<b>₩</b> 55
	<b>⊯</b> 45	Perceive	<b></b> 60 <b>1</b> 70
	₩50	Pilot: Air	₩50
k Markets	<b>⊯</b> 45	Pilot: Ground	₩50

**ARMOR** 10/9

Skill	Total
Athletics	₩60
Fray	₩80
Free Fall	₩40
Guns	₩80
Hardware: Robotics	<b></b> ∰555
Infiltrate	₩50
Interface	<b>⊯</b> 45
Kinesics	<b>750</b>
Know: Black Markets	<b>⊯</b> 45

There are worse things than not knowing who you were. Being dead, for one.

You died during the Fall, You were an Ivorian-French army commandant who somehow gained the sobriquet "the Butcher of Paris." You don't recall the details; you were restored from a backup made weeks before. You've been unable to learn what you did to earn it, but the name haunts you, clinging to your rep, even following you to Extropia, where you began selling your skills. You took security gigs on gatecrashing ops to gain even more distance. It's on one of these that you survived an exsurgent virus outbreak and took an invite to Firewall.



## **TRAITS**

Black Mark (c-rep) -10 modifier to interactions with one faction.

Drone Affinity No Integration Tests when jamming drones.

Edited Memories You have lost some memories, deliberately or not.

Enhanced Aggression (Level 2) Psychosurgically enhanced behavior. WIL Check to resist, -10 to all actions. Psychosurgically enhanced behavior. WIL Check to resist, -10 to all actions. Restricted Lying (Level 2) Psychosurgically limited behavior. WIL Check to resist, -10 to all actions.



#### **WARE**

Biomods Standard genetic tweaks for health, faster healing, immunities, and more.

Cortical Stack Memory diamond storage unit for ego backups.

Enhanced Hearing Hear high, low frequencies. +10<sup>th</sup> hearing-based Perceive. Enhanced Vision Tetrachromatic vision, better focus. +10<sup>th</sup> vision Perceive.

Mesh Inserts Cranial computer with wireless transceiver, muse home, and medical sensors.

Neurachem Enhanced synapses and neurotransmitters. +2<sup>th</sup> Vigor.

T-Ray Emitter Use enhanced vision to see through materials.

## **GEAR**

Autocook Fab food and drink only.
Electronic Rope Controllable rope.

Grin (5 doses) Combat drug, Ignore 1 wound.

Guardian Angel Personal defense rotorcraft. Small size. Healing Spray Heals 1d10 damage per hour for 12 hours. Meds (5 doses) Nanodrug. Heals 1d10 damage per hour

or 1 wound per day for 4 days.

Portable Solarchive Enable Research Tests related to

one Know skill while isolated from mesh.

Standard Vacsuit Protects from vacuum,

48 hours air, AV 8/6

TacNet App Share tactical data in real-time.

## **ATTACKS**

Claws DV 2d6, concealable. Use Skill: Melee 55
Medium Pistol (Guardian Angel) DV 2d10, SA/BF/FA, Ammo 15 + 1, Range 30 Use Skill: Guns 80

Rail Assault Rifle DV 2d10 + 2, SA/BF/FA, Ammo 90 + 1, Range 150,

armor-piercing, no point-blank, two-handed

Use Skill: Guns 80

Unarmed DV 1d6 Use Skill: Melee 55

# GATECRASHING OPS

Your teammates are undisputed professionals, but hard to relate to.

Your morph is top of the line, but a corporate neural hack makes intentional deception difficult.

**Astika** ► Survival Engineer & Xeno-Archeologist ► is too young to be jaded yet

**Jinx** ▶ Uplift Recon Specialist

**Whisper** ► Async Scientist Explorer

► mistrusts you but won't say it.

▶ is just very strange.





